



RULES SUMMARY

We play with NCAA Rules. The following are the exceptions:

I. T-shirts Rule

- If a league player is not wearing the official league shirt, his team will be penalized 3 points for at least wearing a similar colored shirt. Team will be penalized 5 points for wearing a completely different colored shirt. If the shirt color matches the opponent's color, he cannot play at all.
- If a guest pass player is wearing the same colored shirt, his team will not be penalized. If a guest pass player is wearing a completely different shirt, his team will be penalized 3 points. If the shirt color matches the opponent's color, he cannot play at all.

II. Timeouts

- 2 thirty-sec timeouts/half.
- 1 thirty-sec timeout/OT.
- Either team can call timeout when it is on offense or when the play is dead (dead-ball, free-throws, etc).
- Only players on the court can call timeouts (Player's on the bench may not call a timeout at any time during the game).

III. End of Game Rules

- Clock stops during the last 2 minutes of each half and last 1 minute of overtime for FT's, dead balls, and made FG's.
- Teams can advance the ball to halfcourt after timeouts only in last 2 minutes of regulation plus all of overtime.
- 1st OT = 2 minutes.
- 2nd OT = First team to 5 points (no game clock).
- Team fouls carry over to OT.

IV. Fouls

- Clear-path Foul = Automatic 2 FT's plus possession.
- **CURSING or Unsportsmanlike Conduct (at referee discretion – running up score for stats, dunking, etc) = Automatic Technical (Automatic 2 FT's plus possession).**
- Wearing jewelry = Automatic Technical (Automatic 2 FT's plus possession).
- Technical Foul = Counts as Personal Foul and Team Foul.
- 5 Personal Fouls = Disqualified.
- Flagrant Foul = Automatic ejection.